

U13 - Order of Play—Round 1

Group 1	Group 2	Group 3	Group 4
1 WGS	5 Hill House	9 Barnard Castle	13 Bradford GS
2 Mount St Mary's	6 Hymers	10 Dame Allans	14 Durham
3 Oswestry	7 Newcastle SfB	11 QEGS	15 Pocklington
4 Rodillian	8 St Peters	12 RGS Newcastle	16 PHGS

	P1 - Group 1	P2 - Group 2	P3 - Group 3	P4—Group 4
11:00	1 v 2	5 v 6	9 v 10	13 v 14
11:20	3 v 4	7 v 8	11 v 12	15 v 16
11:40	1 v 3	5 v 7	9 v 11	13 v 15
12:00	2 v 4	6 v 8	10 v 12	14 v 16
12:20	1 v 4	5 v 8	9 v 12	13 v 16
12:40	2 v 3	6 v 7	10 v 11	14 v 15

Round 2 - Waterfall (4 new groups based on placings)

	P1 - 1st	P2 - 2nd	P3 - 3rd	P4 — 4th
13:00	1 v 2	5 v 6	9 v 10	13 v 14
13:20	3 v 4	7 v 8	11 v 12	15 v 16
13:40	1 v 3	5 v 7	9 v 11	13 v 15
14:00	2 v 4	6 v 8	10 v 12	14 v 16
14:20	1 v 4	5 v 8	9 v 12	13 v 16
14:40	2 v 3	6 v 7	10 v 11	14 v 15



Woodhouse Grove

U12 & U13 Shuttleworth 7s



Saturday 22nd March 2025
Woodhouse Grove School



Welcome

Festival Rules – U12 Waterfall

The U12 Age Grade Laws will apply

Squads are limited to 12 players.

Teams will compete in 2 groups of 6, playing 6 minutes each way matches against all in their respective group. Teams will then fall into a position within their group, where a further match will be played. There will be 6 matches played per team.

In the group, teams will receive 2 points for a win, 1 for a draw and 0 for a loss. If teams are tied on points, progress will be settled on points difference. If it is still tied then it will rely on the head to head result. If this is a draw then a coin toss will decide.

All players should play at least half the available match time

Festival Rules – U13 Waterfall

The U13 Age Grade Laws will apply

Squads are limited to 12 players.

Teams will compete in 4 groups of 4 teams, playing 6 minutes each way matches against all in their respective group. Teams will then fall into a position within their group, where a further 3 matches will be played. There will be six matches played in total.

In the groups, teams will receive 2 points for a win, 1 for a draw and 0 for a loss. If teams are tied on points, progress will be settled on points difference. If it is still tied then it will rely on the head to head result. If this is a draw then a coin toss will decide.

All players should play at least half the available match time

U12 - Order of Play

Group 1	Group 2
1. WGS	7. QEGS
2. Hill House	8. Hymers
3. RGS Newcastle	9. Barnard Castle
4. Pocklington	10. St Peter's, York
5. PHGS	11. Rodillian
6. Dame Allans	12. Bradford GS

	Pitch 5	Pitch 6	Pitch 7	Pitch 8
11:00	1 v 2	3 v 4	7 v 8	9 v 10
11:20	5 v 6	1 v 3	11 v 12	7 v 9
11:40	2 v 6	4 v 5	8 v 12	10 v 11
12:00	1 v 4	2 v 3	7 v 10	8 v 9
12:20	1 v 5	3 v 6	7 v 11	9 v 12
12:40	4 v 6	2 v 5	10 v 12	8 v 11
13:00	2 v 4		8 v 10	
13:20	3 v 5	1 v 6	9 v 11	7 v 12
14:00	4th v 4th	5th v 5th	6th v 6th	
14:20	1st v 1st	2nd v 2nd	3rd v 3rd	